



2027

Rules of Operations



Amendments

Amended by Championships Manager from Version 3 to Version 4 on 28.07.2025.

Updated - 2.3.6 Uniform Placement of JCC Logo

Updated wording: Where applied to playing uniforms, Association and/or Association sponsor's logos must be placed in accordance with the Style Guide. (Appendix 3)

Contents

Amendments.....	2
Definitions and Interpretations	6
Section 1: Championships Administration.....	7
1.1 RULES OF OPERATION.....	7
1.1.1 Establishment	7
1.1.2 Management and Appeal	7
1.1.3 Items not provided for.....	7
1.2 PENALTIES.....	7
1.2.1 Championship Penalties.....	7
1.2.2 Association Compliance Penalties.....	7
1.2.3 Administrative and Procedural Fines	8
1.2.4 Fines for Game Forfeits.....	8
1.2.5 Payment of Fines	8
1.2.6 Appeals.....	8
1.3 MEMBER CONDUCT	9
1.4 CHAMPIONSHIP FINANCE.....	10
1.4.1 Championship Entry Fee Structure.....	10
1.4.2 Timelines and Penalties for Withdrawal of Teams	10
1.5 SPONSORSHIP AND JCC PROPERTY	11
1.5.1 Sponsorship	11
1.5.2 JCC Logo.....	11
1.5.3 Broadcast Control	11
Section 2: Association Administration	12
2.1 MEMBER ASSOCIATIONS	12
2.2 JCC ASSOCIATION CONTACTS	12
2.3 ASSOCIATION UNIFORMS AND ATTIRE.....	12
2.3.1 Uniforms	12
2.3.2 Uniform Clash	12
2.3.3 Uniform Numbers	12
2.3.4 Player Names	13
2.3.5 Uniforms Placement of JCC Logo.....	13
2.3.6 Association Logos	13
2.3.7 Team Bench Dress Code	13
Section 3: Player Eligibility and Administration Requirements.....	14

3.1 PLAYER ELIGIBILITY.....	14
3.1.1 Player Eligibility	14
3.1.2 Player Eligibility Exemption	14
3.1.3 Competing with Multiple Associations.....	14
3.1.4 Player Clearances	14
3.1.5 Age Group Guide	14
3.2 REGISTRATION.....	14
3.2.1 Player Registration	14
3.2.2 Coaching and Team Staff Registration	15
3.3 CLEARANCES	15
3.3.1 Clearance Process	15
3.4 FINALS QUALIFICATION	16
Section 4: Administration of Referees and Judiciary	17
4.1 REFEREE ADMINISTRATION.....	17
4.2 OBLIGATION OF REFEREES	17
4.2.1 Behaviour and Performance of Referees	17
4.2.2 Referee Obligations.....	17
4.3 REFEREE PAYMENTS	17
4.4 REPORTS AND TRIBUNAL	17
Section 5: Game Operations	18
5.1 FIXTURING	18
5.1.1 Competition Structure.....	18
5.1.2 Initial Seedings.....	18
5.1.3 Official Fixtures	18
5.1.4 Amendment to Fixtures	18
5.1.5 Game Abandonment	18
5.1.6 Team Withdrawal	18
5.2 PLAYING RULES	19
5.2.1 General.....	19
5.2.2 Errors	19
5.2.3 Scoretable.....	19
5.2.4 Warm Up Period.....	19
5.2.5 Timing Rules	19
5.2.6 Mercy Rule.....	20
5.2.7 Shot Clock.....	20
5.2.8 Late Start	20

5.2.9 Game Balls	20
5.2.10 Floor Wiping	20
5.2.11 U/12 & U/14 Man-to-Man / No Zone Defence	21
5.2.12 Behavioural Technical Foul	21
5.3 COMPETITION LADDERS	21
5.4 PROTEST PROCEDURES	21
5.4.1 Protest	21
5.4.2 Notification of Protest	22
5.5 FORFEITED GAMES	22
5.6 OTHER GAME PROVISIONS	22
5.6.1 Bench Occupation	22
5.6.2 Ejected Coach or Player	22
Section 6: Other Items	23
6.1 USE OF ILLEGAL DRUGS	23
6.2 INTEGRITY	23
6.3 SPECTATOR CONDUCT	23
6.4 ZERO TOLERANCE POLICY	23
6.5 BASKETBALL VICTORIA HEAT POLICY	24
Appendix 1: Offences and Penalties	25
Appendix 2: Guidelines for Abandonment of a Game	26
Appendix 3: Uniform Style Guide	27
Appendix 4: Man-to-Man / No Zone Defence Policy	29

Definitions and Interpretations

In these Rules of Operation, unless the context requires otherwise, the following words and expressions have the following meanings.

Association: the Association, which has been granted membership as per the Basketball Victoria Constitution

Association Contact: the person appointed by a JCC Association to be the central contact person for receiving all championships communications

Association Compliance Penalties: by which Associations are penalised to ensure compliance for breaches of the Rules of Operation

Basketball Australia (BA): Basketball Australia Incorporated

Basketball Victoria (BV): means the Basketball Victoria Incorporated

Coach: any person who is appointed to coach a JCC team for any Championships

Country Commission: as elected at the Annual Commission Meeting or appointed by the Basketball Victoria Board in accordance with the Country Commission Charter

Championships Manager: the person who is appointed by Basketball Victoria to manage the JCC Championships

JCC: the Junior Country Championships Basketball Competition, which is managed by Basketball Victoria appointed staff

JCC Fixture: any JCC game played at a championships

JCC Official: the person who holds the position of BV Referee Appointment Officer, Referee and/or Referee Coach

Player: a player of a JCC team

Referee Appointment Officer: a person appointed by Basketball Victoria to manage matters relating to the appointment of Referees on its behalf

Residential Address: an address the player resides at and is their domicile address

Style Guide: a document issued which prescribes how the League's logo is to be used on Association uniforms, other attire and documentation

Team: a team of an Association which participates in the JCC competition

Technical Officials Commission (TOC): the Commission responsible for the conduct of its members and assisting and ensuring officials are trained, developed, managed, supported and accredited. Determines the yearly Basketball Victoria leagues Rules of Variation to FIBA where required.

Section 1: Championships Administration

1.1 RULES OF OPERATION

1.1.1 Establishment

These Rules of Operation are provided to each Association and have been developed to ensure the efficient operation of the JCC events. The Rules of Operation may change from season to season.

Associations should acquaint themselves of all responsibilities contained in this document and ensure that relevant Association personnel are aware of their individual responsibilities and rights.

1.1.2 Management and Appeal

The Championships Manager shall in the first instance interpret and apply the Rules of Operation and make decisions based on them. The Championships Manager at their discretion can also refer to the Country Commission, for guidance on any Rules of Operation. The Country Commission shall act as a point of appeal for decisions made by the Championships Manager in relation to the Rules of Operation. (Refer to Rule 1.2.6 for appeals)

1.1.3 Items not provided for

The Championships Manager shall have the discretion to decide on any questions not provided for in the Rules of Operation.

1.2 PENALTIES

1.2.1 Championship Penalties

The Championships Manager may impose penalties upon individual players, Associations, members of Associations or technical officials at their discretion. Penalties may be in the form or combination of compliance fees, forfeit, suspension or disqualification from JCC fixtures, or any other penalty deemed appropriate by the Championships Manager from time to time. The Championships Manager will notify all penalties in writing to Associations. The Championships Manager is empowered to impose penalties for non-compliance with the Rules of Operation and as specified below in Rule 1.2.2, 1.2.3, and 1.2.4.

1.2.2 Association Compliance Penalties

The Association compliance penalties are a mechanism for the Championships Manager to maintain standards and ensure compliance by Associations with a view to meeting the requirements of these Rules of Operation. Where the Championships Manager detects a breach of these Rules of Operation, they may apply the appropriate penalty for that breach. As an Association accumulates offences they shall be dealt with in accordance with the level of penalty. (Refer to Appendix 1- Offences and Penalties) Where an Association incurs a penalty the Championships Manager will inform the Association of the penalty and they will have the right to appeal to the Country Commission in accordance with Rule 1.2.6. Should an Association exceed three offences in a given season, the Championships Manager will investigate the Association performance and may at their discretion decide on an appropriate additional penalty having regard to the nature of the ongoing offences.

1.2.3 Administrative and Procedural Fines

- a) Failure to respond to any administrative requests within timeline provided.
- b) Failure by an Association representative to attend any JCC meetings requiring compulsory attendance.
- c) Per person for any breach of the team bench dress code.

1.2.4 Fines for Game Forfeits

A fine will be issued in the event of any games being forfeited through non-attendance. In the event that a forfeit does occur the Championships Manager will investigate the circumstances, and this may affect future acceptance of teams for that Association.

1.2.5 Payment of Fines

All penalties and charges incurred must be paid within fourteen (14) calendar days of receipt of account, except when a required date of payment is otherwise advised on the fine notification or agreed. If after a reasonable time period, payment remains outstanding the Association will be declared un-financial, with the Championship Manager empowered to take the following action:

- a) Prior to the entry closing date or the competition commencing, the Association shall be ineligible for entry, participation or progression in the competition.
- b) If the Association becomes unfinancial during the competition, its team(s) shall cease to earn results until the matter is resolved. When the matter is resolved, at the discretion of the Championship Manager this may include the points lost in the unfinancial period not being able to be regained.

1.2.6 Appeals

a) **Appeals on decisions made by the Championships Manager**

Appeals relating to decisions made by the Championships Manager shall be referred to the Country Commission for a decision. There shall be no further appeal to the Country Commission. Note: There are no provisions for other types of appeals e.g. appeals on the outcome of game due to possible score bench or referee errors.

Associations may lodge an appeal in writing through the Championships Manager, within seven (7) days of the decision being notified with a bond of \$100. The Appeals bond of \$100 will only be refunded if the appeal is upheld.

b) **Appeal submission timelines**

In the event an earlier pending decision is required the Country Commission may determine at their own discretion the time duration cut off for the acceptance of an appeal and all other timings to the appeal. Note: No Appeals can be considered post the stated deadline by the Country Commission on decisions made by the Championships Manager.

c) **Appeal process**

An appellant seeking to appeal a determination made by the Championships Manager must submit in writing with the full details of the matter and the decision including:

- (i) Ground (s) on which the appeal is made. and
- (ii) Reason (s) or circumstances supporting the ground (s) of appeal.

Upon receipt the Championships Manager will forward the submission to the Chair of the Country Commission. The Country Commission will determine within seven (7) days of appointment if the Appeal should proceed. The appellant shall be advised within fourteen (14) days after receipt of the appeal whether the Country Commission will grant the appeal. The appellant has the opportunity to be present at the hearing and must notify the league within 48 hours, otherwise the Country Commission will deal with matter/s on written submission only. If the appeal proceeds the Country Commission shall determine the manner in which the appeal shall be heard:

- (i) By way of a full hearing;
- (ii) By way of a partial hearing of limited issues only.

The Country Commission may deal with the matter/s by phone, video conferencing, email or such other means as required. The Country Commission shall have the power to:

- Dismiss the appeal;
- Uphold the appeal;
- Impose any penalties in accordance with these Rules of Operation;
- Reduce, increase or otherwise vary any penalty of the initial decision of the League Manager in such a manner as it thinks fit.

The Country Commission will provide the Championships Manager in writing an outcome of the decision of the appeal on the league template, which will be forwarded to the Association.

1.3 MEMBER CONDUCT

Any Association, coach, player, Association support staff, spectator or technical official that behaves in a manner that adversely, or is likely to, adversely affect the JCC in either its promotion or operation may be referred to the Basketball Victoria Tribunal. This will include:

a) **Unsportsmanlike behaviour**

Any Association, coach, player, Association support staff, spectator or technical official that acts in an unsportsmanlike manner may be referred to the Basketball Victoria Tribunal.

b) **Disorders**

The behaviour of players, coaches, management, spectators and technical officials can have a major effect on crowd behaviour. Any misconduct by such a person or persons that stimulates or encourages crowd disorder, may be referred to the Basketball Victoria Tribunal.

c) **Criticism of the JCC, Associations, coaches, players or technical officials is a matter of concern for the League.**

Any Association member or other participant, including coaches, players and management who publicly criticise any of the above persons or bodies will be deemed to have acted in a manner detrimental and prejudicial to the JCC and will be liable to penalty and may be referred to the Basketball Victoria Tribunal. Furthermore, any Association member or other participants including a spectator who is found by the Championships Manager to have pursued and/or harassed technical officials before, during, or after a game will be subject to similar penalties and may be referred to the Basketball Victoria Tribunal. Associations will support BV in dealing with any adverse media or public comments of all their members or other participants by way of the public address system, multimedia, in a public place or through any forum or media outlet including any form of social media where the association has some direct control over the person. The Championships Manager is empowered to impose a penalty or recommend expulsion, in the event that any adverse media comment is reported, and after investigation is proven. The Championships Manager has the discretion with respect to the amount of fine to be imposed. (Refer to Appendix 1- Offences and Penalties);

d) **Bribery and tampering**

Any person who directly or indirectly entices, induces, persuades, or attempts to entice, induce or persuade any player, coach or technical official, management or other person associated with an Association to alter the natural outcome of a JCC game will be deemed to have engaged in conduct detrimental to the JCC, may be referred to the Basketball Australia National Integrity Unit, Basketball Victoria Tribunal.

e) **Language**

Coaches, assistant coaches, players, technical officials and spectators must refrain from any profane or objectionable language or music which might be heard by spectators, technical officials or picked up by broadcast microphones in the vicinity of the benches and/or playing court may be liable to penalty from the Basketball Victoria Tribunal;

f) **Code of conduct**

Each player, coach, administrator, supporter and technical official is required to comply with the relevant Basketball Victoria Code of Conduct and relevant Basketball Australia integrity requirements on a continuing basis including any pre-season match.

1.4 CHAMPIONSHIP FINANCE

1.4.1 Championship Entry Fee Structure

An Association entry fee per a team will be charged. The fee will be displayed on team nomination forms and this fee covers all costs associated with the championships and is payable with your team nomination. Team entry will not be accepted without this payment.

1.4.2 Timelines and Penalties for Withdrawal of Teams

- If an Association withdraws a team after team nominations closing, an Association is liable for a minimum of 50% of the entry fee per team.
- If an Association withdraws a team once informed the fixturing process has begun for the championships, an Association will be liable for full payment of that team entry.
- If an Association withdraws a team after the final fixture has been released, they are still liable for full payment of the entry fee for that team and will also be fined.

1.5 SPONSORSHIP AND JCC PROPERTY

1.5.1 Sponsorship

- a) JCC may arrange its own sponsorship.
- b) JCC sponsorship funds shall be applied:
 - (i) To reduce the administrative overheads of the championships.
 - (ii) To subsidise the cost of member Associations' expenses.
 - (iii) To service the sponsorship.
 - (iv) For such other purposes as approved by Basketball Victoria.

1.5.2 JCC Logo

- a) JCC shall have an official logo.
- b) Unless otherwise advised, Associations are required to use the logo in accordance with the Style Guide. (Appendix 3 – Uniform Style Guide)

1.5.3 Broadcast Control

The JCC has the exclusive right to market all recordings or broadcasts of games involving JCC teams by way of any technology. As a result, no Association is permitted to sell recordings or broadcasts of its games either domestically or internationally for any purpose without the written agreement of the Championships Manager, which will not be unreasonably withheld. An Association may, produce highlights for promotional non-commercial purposes only.

Section 2: Association Administration

2.1 MEMBER ASSOCIATIONS

Only Associations affiliated with Basketball Victoria in the country area as defined by the Basketball High Performance Boundary are eligible to be considered for approval by the Championships Manager to compete in the JCC.

The Championships Manager may also accept nominations from interstate country Associations. To be considered, the interstate country Association must be an affiliated member of their state body.

2.2 JCC ASSOCIATION CONTACTS

- a) Each Association is required to appoint a JCC Association Contact. This will be the point of contact for all information for the association. Associations may, at the discretion of the JCC Championships Manager nominate more than one contact.
- b) During a championship the JCC Championships Manager will ensure communication occurs through both JCC Association Contact/s and appropriate team managers.

It is the responsibility of the Association to ensure it communicates to the championships manager of any changes required, after initial submission of contact persons details.

2.3 ASSOCIATION UNIFORMS AND ATTIRE

2.3.1 Uniforms

Associations shall have two uniform sets available for each team; one of which shall be predominantly light while the other shall be of a predominantly dark colour. An association that changes design of a uniform requires prior approval by the Championships Manager, and design must be in accordance with the Style Guide. (Appendix 3)

2.3.2 Uniform Clash

Both Associations share the responsibility to achieve an acceptable contrast. If a uniform clash occurs and cannot be sorted out between teams the Court Supervisor or championship staff in conjunction with the Referees/Referee Coaches will take the following actions.

- a) If both teams have an alternative set, a toss of a coin by the Court Supervisor will decide which team wears the alternative set.
- b) If only one team has an alternative set, then that team will wear the alternative set and the other team will be fined (Refer to Appendix 1- Offences and Penalties)
- c) If both teams fail to bring an alternative set and an alternative set is not available, then both teams will forfeit the match and be fined. (Refer to Appendix 1- Offences and Penalties)

2.3.3 Uniform Numbers

Numbers used on uniforms must be one of the following 0, 00, 1-99. The number marking must ensure all officials can clearly identify a player's number from both front and behind during on court action.

2.3.4 Player Names

It is acceptable for Associations to have the player's surname (or suitable nickname) affixed to the back of the player's uniform.

2.3.5 Uniforms Placement of JCC Logo

All playing uniforms are required to display the official JCC Logo placed in accordance with the Style Guide (appendix 3). Playing uniforms without the official JCC Logo will incur a fine per incorrect uniform, per match, until the uniforms are corrected.

2.3.6 Association Logos

Where applied to playing uniforms, Association and/or Association sponsor's logos must be placed in accordance with the Style Guide. (Appendix 3)

2.3.7 Team Bench Dress Code

Overall standards

All team players and non - playing officials shall be required to dress in a way that clearly distinguishes them as part of the team and from other game officials.

The best description of the standard for non-playing officials would be neat casual. The best description for players would be playing uniform. The requirements are:

Coaches, Assistant Coaches & Team Managers

Team Staff should wear an Association branded shirt. During colder weather it is understandable that this will be covered by a jacket, jumper or hoodie that should be Association Branded. Coaches may wear shorts, however these must follow the description of neat casual. Shoes must be clean and tidy. Open toed footwear is not permitted.

Section 3: Player Eligibility and Administration Requirements

3.1 PLAYER ELIGIBILITY

3.1.1 Player Eligibility

For players to be eligible to compete in the JCC they must satisfy the following criteria:

- a. The player must reside at a “Country” residential address as defined by the Basketball High Performance Boundary.
- b. All players must be representing the same association as the most recent JCC they participated in.
- c. Any player who has not previously participated at JCC must have played a minimum of 8 domestic games within the association they are representing prior to 31st December in the year preceding the championships.

3.1.2 Player Eligibility Exemption

Players who do not meet the requirements of rule 3.1.1 Player Eligibility can apply for an exemption to rule 3.1.1 given they can provide clear reasoning of why the player is unable to meet the rule.

An exemption request must be completed using the prescribed online form prior to 1st January the year the championships occur with approval received in writing from the Championships Manager.

3.1.3 Competing with Multiple Associations

If a player is eligible to represent two or more associations, the associations will need to complete a multiple associations request using the prescribed online form prior to 1st January the year the championships occur with approval received in writing from the Championships Manager.

The player must have played a minimum of 8 domestic games at each association prior to 31st December in the year preceding the championships.

A player shall only participate for one (1) association per championships event.

3.1.4 Player Clearances

Any team entered into JCC in the current championships is permitted one (1) cleared player (refer Clause 3.3) that does not require the player to have an exemption approved by the championships manager or to have met Rule 3.1.1 b).

A player who has been approved for rule 3.1.3 Competing with Multiple Associations by the Championships Manager will be deemed exempt from the need for a Player Clearance.

3.1.5 Age Group Guide

The Championships Manager will publish an age group guide on the JCC website prior to team nominations opening.

3.2 REGISTRATION

3.2.1 Player Registration

It is the Association’s responsibility to ensure the correct registration procedure (online system) is followed and completed (and a confirmation email is received) for all players:

- a. Before any player of any Association team is eligible to participate in the JCC they must be registered via the online system by no later than 1st January in the year of the JCC. **Any player needing to be registered after this date will require approval from the Championships manager.**

- b. Registration does not mean the player is automatically eligible, and the player and Association are responsible for ensuring the player has received approval if required for clearances, exemption requests and/or Basketball Australia approval before being considered eligible.

3.2.2 Coaching and Team Staff Registration

It is the Association's responsibility to ensure the correct registration procedure (online system) is followed and completed (and a confirmation email is received) for all coaching and team staff:

- a. Before any coaching or team staff of any Association team is eligible to participate in the JCC they must be registered via the online system by no later than 1st January in the year of the JCC. **Any coaching or team staff needing to be registered after this date will require approval from the Championships Manager.**
- b. All coaching and team staff are required to have completed the BV Member Protection Statutory Declaration. It is the associations responsibility to collect and securely store this. The Championship Manager may request copies be submitted. Penalties apply for associations failing to meet this requirement.
- c. All coaching and team staff are required to have an active Working with Children Card unless the relevant staff is exempt from requiring one, and the card number and expiry date completed in the appropriate section of the registration form. If staff member is exempt from requiring this check, they must state the reason for exemption in this section of the registration form.
- d. All Head Coaches must have at a minimum Club Coaching Accreditation to be able to participate as a Head Coach in the JCC.
- e. All Assistant Coaches must have at a minimum Community Coaching Accreditation to be able to participate as an Assistant Coach in the JCC.

3.3 CLEARANCES

A Clearance is required for any player transferring from one representative club/Association to another representative club/Association within the JCC.

3.3.1 Clearance Process

The process for obtaining a clearance varies depending on when the player last participated with the previous association.

a) **Clearance via PlayHQ**

For a player who has participated with their previous association since the transition to PlayHQ (2020) the clearance (known as transfer in PlayHQ) need to be submitted electronically via PlayHQ.

b) **Clearance via Electronic Form**

If the player participated with their previous association prior to the transition to PlayHQ (2020) the clearance needs to be completed via the electronic clearance form found on JCC website.

Clearance processes for Associations and players are:

Destination Association submits clearance online, irrespective of the time period that has lapsed since the player last registered.

- 1) Players prior Association has 7 days to respond with approval/denial.
- 2) In the event a response has not been received after 7 days, the clearance will automatically be approved from the players previous association.
- 3) The Championships Manager will then approve/deny the clearance within 7 days.

3.4 FINALS QUALIFICATION

- a) To be eligible to play in the finals a player must have played at least 1 game for the Association's respective team in the championships event.
- b) When calculating a player's games played, the player's name must have been selected as active on the electronic scoring software and the player in playing uniform either seated on the team bench or on the court to be credited with a game played.
- c) If an Association is found to have played an ineligible player in any finals game that team will immediately forfeit that game. The matter will be referred to the Championships Manager for further action as may be determined appropriate in circumstances, including but not limited to a fine, penalty, or forfeit final series.
- d) Where a game is unable to be played (cancelled) and not rescheduled, all registered players of the scheduled participating teams will be credited with one (1) game played towards their finals qualification.

Section 4: Administration of Referees and Judiciary

4.1 REFEREE ADMINISTRATION

Basketball Victoria shall appoint a Referees Appointment Officer and Development Officers to supervise the scheduling, administration and development of Referees in accordance with Technical Officials Commission (TOC).

4.2 OBLIGATION OF REFEREES

4.2.1 Behaviour and Performance of Referees

Referees shall conduct themselves in a manner always befitting their position. Associations can submit feedback to the Technical Officials Department and the JCC via the designated online system, regarding any concerns on the behaviour or performance of a Referee.

These submissions will be reviewed by the Technical Officials Department and the Championships Manager, and if determined necessary feedback will be given and/or the matter investigated.

4.2.2 Referee Obligations

- a) JCC Referees will enforce the FIBA playing rules and JCC Rules of Operation.
- b) Referees are required to check the scores, confirm/end the game via electronic scoring software at the of the completion of the game.
- c) Referees are to report to the Referees Appointment Officer and/or Development Officers any activity associated with the fixture in which they officiate which they may deem as unsportsmanlike or unprofessional within 2 hours of conclusion of the game.
But the failure to lodge the report within 2 hours will not in any way affect the validity of the report.

4.3 REFEREE PAYMENTS

The JCC via the Basketball Victoria Referee Appointment Officer is responsible for match payments. These payments will be as approved by Basketball Victoria in formulating the budget.

4.4 REPORTS AND TRIBUNAL

- a) It is the duty of Referees in any match to report any person or player who misconduct's themselves within 24 hours of the conclusion of the game. It is expected that in normal circumstances this would be no later than 24 hours after the incident leading to the report, but the failure to lodge the report within 24 hours does not in any way affect the validity of the report.
- b) An independent tribunal endorsed by Basketball Victoria shall deal with the report.
- c) All protests and complaints shall be referred in the first instance to the Championships Manager.
- d) Basketball Victoria Tribunal procedures will be used in all cases and circumstances.
- e) All players and/or team staff must be clear of any penalties imposed by any basketball authority directly or indirectly affiliated with Basketball Australia.

Section 5: Game Operations

5.1 FIXTURING

5.1.1 Competition Structure

The Championships Manager will determine the structures, formats and fixtures for the event that will be as fair, both competitively and economically, as possible. These will be published as early as possible following team nominations closing.

5.1.2 Initial Seedings

Initial seedings of teams nominated by their Associations will occur using the Championship final rankings from two (2) years prior and the age group the team participated in that year. These seedings will be published prior to team nominations opening and can be used as a guide when nominating teams.

5.1.3 Official Fixtures

At least four weeks prior to the Championships start, the Championships Manager will issue to Associations a copy of the official fixtures.

5.1.4 Amendment to Fixtures

As a rule, once released the official fixtures will not be amended. Should an Association require a game to be re fixtured the Championships Manager may apply a penalty in the form of a fine. (Refer to Appendix 1- Offences and Penalties)

5.1.5 Game Abandonment

- a) If the match has not commenced the Association requesting the match to be abandoned must contact the JCC Championships Manager to submit any game abandonment review request to the league. (Refer to Rule 5.4.1 (b))
The Championships Manager will reference a Guideline List to assist in its decision making. (Refer to Appendix 2). The Guideline List is simply a reference point and the Championships Manager will have the authority to make decisions outside this Guidelines List in its final determinations of whether the game is abandoned or proceeds, which **cannot be protested** by either Association.
- b) The following criteria will be used to determine the result for a game that has commenced but cannot be completed:
 - (i) If a game is abandoned before it commences, before or at half time and cannot be rescheduled it will be counted as abandoned game and no points will be issues.
 - (ii) If a game is abandoned after half time, the game score stands as the final result.
- c) If a game official calls off a game because of bad behaviour of one or both teams, it shall be deemed a forfeit and a report must be lodged to the Championships Manager. If the behaviour is, in the opinion of the game officials, primarily that of one team, that team shall be deemed to have forfeited the game. If the behaviour is, in the opinion of the game officials, that of both teams, both teams shall be deemed to have forfeited the game.

5.1.6 Team Withdrawal

Should a team withdraw from the competition prior to the completion of the championships the Championships Manager shall determine the fairest way to adjust the competition to enable teams that have played or are yet to play the absent team are not disadvantaged.

5.2 PLAYING RULES

5.2.1 General

All JCC games shall be played in accordance with all FIBA playing rules.

The U/12 age group has the additional differences:

- a) The free throw line will be 1m short of the standard FIBA free throw line and marked the same on all courts.

5.2.2 Errors

Errors **CANNOT** be corrected after the Referee has approved and signed off for the game. Only the Championships Manager may alter the result of the game after it has been signed off by the referees.

5.2.3 Scoretable

All U/14, U/16 and U/18 Division 1 & 2 JCC games, each team shall provide two (2) competent scoretable officials for each game. Team A shall be responsible for the game clock (scoreboard) and shot clock (when required). Team B shall be responsible for the PlayHQ electronic scoring.

For all other JCC games, each team shall provide one (1) competent scoretable official for each game. Team A shall be responsible for the game clock (scoreboard). Team B shall be responsible for the PlayHQ electronic scoring.

If a team cannot provide a score table official the Manager and/or coach of the team will be required to fill the position. If they are unwilling or unable to fill these positions, the game will be classified a forfeit by the team unable to provide the bench official/s.

No players should be added to the PlayHQ electronic scoring without approval from the Championships Manager.

5.2.4 Warm Up Period

There shall be a warmup period of no less than three (3) minutes on the playing court prior to the game.

5.2.5 Timing Rules

All U/14, U/16 and U/18 JCC games will have the following timing rules applied:

- a) The games shall be played in four (4) quarters of ten (10) minutes each. The clock shall stop for all timeouts throughout the game and for every whistle in the last one (1) minute of the second quarter and the last two (2) minutes of the fourth quarter.
- b) There shall be a break of one (1) minute duration between the first and the second quarters, and between the third and the fourth quarters. A half time interval of two (2) minutes shall apply.
- c) Each team is entitled to two (2) time outs per half.
- d) If the scores are tied at full time, a further three (3) minutes of extra time will be played to decide a winner. The clock shall stop for all timeouts in the extra period and the last two (2) minutes of the extra period. Each team is entitled to one (1) time out per extra period.
- e) If scores remain tied after this period of extra time, another three (3) minutes is to be played and continue until a winner is determined.

U/12 JCC games will have the following timing rules applied:

- a) The games shall be played in two (2) halves of twenty (20) minutes each. The clock shall stop for all timeouts throughout the game and for every whistle in the last one (1) minute of the first half and the last two (2) minutes of the second half.
- b) There shall be a half time interval of two (2) minutes.
- c) Each team is entitled to two (2) time outs per half.
- d) If the scores are tied at full time, a further three (3) minutes of extra time will be played to decide a winner. The clock shall stop for all timeouts in the extra period and the last two (2) minutes of the extra period. Each team is entitled to one (1) time out per extra period.
- e) If scores remain tied after this period of extra time, another three (3) minutes is to be played and continue until a winner is determined.

5.2.6 Mercy Rule

If a team is leading by 30 points, the mercy rule will be implemented and the clock will continue to run in the final two minutes of the second half. No timeouts will be allowed during this period.

The leading team will be required to pull their defence back to inside their defensive 3-point line. Man-to-Man / No Zone Defence (5.2.11) must still be adhered to if applicable.

5.2.7 Shot Clock

All Division 1 and Division 2 games (excluding U/12's) will operate a shot clock as per FIBA rules.

The U/14 age group has the additional differences:

- a) All resets will be 24 seconds.
- b) Shall not start until the ball enters the team's front court. The ball enters the teams front court when:
 - i) It touches the frontcourt.
 - ii) It touches a player or official who has part of their body in contact with the frontcourt

5.2.8 Late Start

For each minute or part thereof, a team is late for their scheduled match, their opponents will be awarded 2 points up to ten (10) minutes when the match may be forfeited (see rule 5.5)

5.2.9 Game Balls

Each Association is to provide a match ball to referees at the beginning of match of which are to be the style provided and approved for JCC games. If a team cannot provide the referees with an approved game ball, they may be fined. (Refer to Appendix 1- Offences and Penalties)

All U/12 Boys and Girls shall play with a Size 5. (JCC approved Basketball)

All U/14, U/16 and U/18 Girls and U/14 Boys games shall play with a Size 6. (JCC approved Basketball)

All U/16 and U/18 Boys games shall play with a Size 7. (JCC approved Basketball)

5.2.10 Floor Wiping

Each team will be required to monitor and wipe any water, sweat, etc from the half of the court in front of their team bench. Towels will be made available at each score bench for this purpose.

5.2.11 U/12 & U/14 Man-to-Man / No Zone Defence

For all U/12 & U/14 JCC games, the JCC Man-to-Man / No Zone defence policy will be implemented. (See appendix 4)

5.2.12 Behavioural Technical Foul

For all U/12 & U/14 JCC games, the sin bin rule will be enforced.

Five (5) minutes of playing time on the bench (time outs not included) will occur for any player or coach receiving a behavioural technical foul throughout the event.

5.3 COMPETITION LADDERS

- a) Ladders for all JCC will be displayed in order of Win Percentage, separated by points percentage when required.
- b) To determine final ladder placings, if two (2) or more teams have the same win percentage the ladder order for the tied teams shall be decided on classification. Where an equal number of games have been played between the two (2) or more teams the classification shall be determined by the head to head results in only those games played between the tied teams. If the two (2) or more teams remain tied, further criteria will be applied in the following order:
 - 1) Higher game points difference of the games between them;
 - 2) Higher game points difference of all games in the group;
 - 3) Higher overall percentage in all games. If these criteria still cannot decide, a draw shall decide on the classification.
- c) In the event a match is abandoned, and the Championships Manager determines it is unable to have the match replayed due to no viable replay options available. The final placings within that pool/competition will be determined by overall win percentage, due to the affected teams playing one less game than other teams.

5.4 PROTEST PROCEDURES

5.4.1 Protest

- a) Any Team desiring to lodge a protest (as defined by FIBA except no protest may be made concerning a decision by a Referee or Umpire) in respect to any match, must lodge such a protest in writing with the Championships Manager within twelve (12) hours of the match. The parties concerned shall be entitled to attend a meeting at which the protest shall be heard. The Championships Manager is not obliged to meet face to face and may deal with the protest by phone, video conferencing, email or such means as they require.
- b) If a team has concerns with the match conditions and wish for the game to be abandoned, they must contact the Championships Manager prior to commencement of the match. The Championships Manager will have sole determination if the match is played and in which the Association cannot protest post-match this decision. A match will be considered "live" once commenced. (Refer to Rule 5.1.5)
- c) If a referee has concerns with the match conditions and/ or a team has raised their request to have the match abandoned to the referees directly. The referees shall contact the Referees Appointment Officer who in conjunction with the Championships Manager to any announcement determination if the game is abandoned or not.

5.4.2 Notification of Protest

Upon receipt of a protest, the Championships Manager shall immediately notify the opposing team in the match, which is subject to protest.

5.5 FORFEITED GAMES

- a) A forfeit is deemed to occur when insufficient players representing a team are present at the fixtured starting time for a JCC fixture. An Association whose team for any reason fails to appear for or complete any fixtured game, including overtime, except for acts of God or events beyond such team's control shall be deemed to have forfeited that game and shall be liable to a fine and suffer such additional penalty as shall be deemed appropriate by the Championships Manager. (Refer to Rule 1.2.4)
- b) Notwithstanding Rule 5.1.5, a forfeited game shall not be replayed.
- c) In the event of a forfeit, the team forfeiting shall be deemed to have lost the game with a score of zero (0) points to twenty (20). If there is no reversal in the winner of the match and the winning score margin is greater than 20 points, there will be no adjustment to the score made.
- d) When a fixtured game has commenced and the game is subsequently abandoned, all players on the score sheet shall be deemed to have participated in the fixture. For the purposes of player finals eligibility, if the game is subsequently replayed, any player on the score sheet who was on the score sheet for the abandoned game shall only be credited with one game's participation in terms of that fixture.
- e) When a fixtured game is forfeited, only those players on the score sheet for the team, which, did not forfeit will be deemed to have participated in the fixture.

5.6 OTHER GAME PROVISIONS

5.6.1 Bench Occupation

During the game the bench shall be occupied only by the coach/s, players, manager, squad and development players.

5.6.2 Ejected Coach or Player

- a) A player, coach or assistant coach, upon being notified by a Referee that they have been ejected from the game, must leave the playing area immediately and remain away from the playing area during such suspension until the completion of the game or leave the building.
- b) The use of messengers and/or telephones or any other electronic media to transmit information from the ejected coach to the bench is in violation of the spirit of this rule and is subject to appropriate penalties or further action that may be appropriate in such circumstances including but not limited to a fine, suspension, forfeit of match, loss of competition points, or compliance points.

Section 6: Other Items

6.1 USE OF ILLEGAL DRUGS

JCC will abide by the Anti-Doping Policy of Basketball Australia.

6.2 INTEGRITY

Participants in the JCC must abide by the Basketball Australia National Integrity Framework (<https://australia.basketball/integrity/>) and Basketball Victoria Integrity By-laws (<https://basketballvictoria.com.au/wp-content/uploads/2019/03/Integrity-By-Laws-20-10-15.pdf>). In accordance with the BA National Integrity Framework, BA may share personal information relating to Participants with Betting Operators, law enforcement agencies, government agencies or other sporting organisations to prevent and investigate match-fixing incidents.

6.3 SPECTATOR CONDUCT

- a) Spectators will understand as a condition of entry that they may be asked to leave the venue by venue or championships staff.
- b) If a referee believes that a spectator's behaviour is reportable then they should inform the court supervisor or championships staff to automatically eject that person from the stadium. The referee shall then lodge an incident report to the Championships Manager on the spectator offences.
- c) If a referee believes that a spectator's behaviour is unsatisfactory and worthy of a caution, then they will inform the Court Supervisor to issue the spectator with a warning. If the same spectator continues to act in a like manner, they will be ejected by the Court Supervisor or championships staff. The referee shall then lodge an incident report post the match to the Championships Manager on the spectator's offences.
- d) Any spectator guilty of intentional physical contact with a Referee before, during or after a game will be ejected from the venue by the court supervisor, championships staff or their representative and be liable to further action.

6.4 ZERO TOLERANCE POLICY

There will be a zero-tolerance policy towards any inappropriate or abusive behaviour from team officials, parents or spectators towards game referees, players, score bench personnel or members of the public.

Any person who feels the necessity to:

- Persistently or wilfully question or challenge the rulings of the referees
- Berate or abuse referees
- Berate or abuse players
- Berate or abuse parents or spectators
- Display conduct which is inappropriate in a junior sporting environment;

should expect to be disqualified from the game and be required to leave the court area. This disqualification notification may be issued by the Referee Supervisor or championship Staff.

Any spectator observing instances of the above behaviour should immediately report this behaviour to the Court Supervisor or an official representing Basketball Victoria.

Whether or not technical fouls have been called against any team official or not during the game will have no bearing on the decision to disqualify any team official under this policy. Warnings are not required to be given in the event of the above action becoming necessary and failure to heed the disqualification will result in the team of the disqualified official forfeiting the game in question.

Any appeals against disqualification under this policy should immediately be directed to Basketball Victoria.

The Game officials appointed by BV also have the power under rules in operation to utilize all available powers to control the game and the surrounding court area.

Please note that any action taken under this new policy and procedure is entirely separate to any action that may be necessitated by law under Child Protection Legislation or Basketball Victoria Member Protection policy.

This action has become necessary due to the reported instances of inappropriate and abusive behaviour in sanctioned events thus far and our desire to nurture a safe competitive environment for all participants.

The JCC would implore any team official who feels that they cannot refrain from the above behaviour not to participate in the Championships henceforth.

Team officials who would like to offer feedback or request clarification on officiating issues should either speak to a Referee Supervisor at an appropriate time or direct their correspondence to Basketball Victoria.

The health of our game depends on the nurture and development of game officials. The realistic barometer of the health of any Basketball Association is their capacity to provide well organised and officiated competitions for the communities they service. It is the aim of Basketball Victoria to help associations increase this capacity.

6.5 BASKETBALL VICTORIA HEAT POLICY

All stadiums must be fitted with a thermometer. On hot days, court temperature must be taken hourly whilst the stadium is in use and must be recorded in a permanent record kept at the stadium. If the stadium is in sections, the temperature must be taken in each section.

When the court temperature reaches 30°C the Championships Manager must consider implementing and where the court temperature reaches 35°C, must implement the following timing rules:

- a) The referee must call an additional compulsory timeout in each quarter/half if no time-out has been called by halfway through the quarter/half.
- b) When the court temperature reaches 40°C games must be abandoned. See rule 6.1.6 (b) for result of game.

Appendix 1: Offences and Penalties

The following table sets out the standard penalties to be applied for a breach of the Rules of Operations at the determination of the League Manager. Fine amounts exclude GST.

Offence	Rule Reference	Penalty (Per Offence)
Administrative and procedural fines	1.2.3, 3.1.2	\$50 (per item)
Forfeit	1.2.4	\$300
Change to Fixture	1.2.5, 5.1.4	\$50
Appeal	1.1.6	\$100
Conduct detrimental or prejudicial to JCC	1.3	Subject to the outcome of the BV Tribunal
Withdrawal of teams	1.4.3 (a)	Minimum 50% of Team Entry Fee
	1.4.3 (b)	Full Payment of Team Entry Fee
	1.4.3 (c)	Full Payment of Team Entry Fee + \$300 fine
Uniform Clash	2.3.2	\$150
Association uniforms and attire including placement of JCC Logo	2.3.5	\$50 (per uniform)
Playing Ineligible Player	3.1, 3.2.1, 3.3, 3.4	Forfeit of game won and \$100
Ineligible Coach	3.2.2	\$150
Supplying JCC Ball	5.2.9	\$100
Use of illegal drugs	6.1	Subject to BA, ASADA, WADA penalties
Integrity	6.2	Subject to BV, BA and National Integrity outcomes
Spectator conduct	6.3	Subject to the outcome of the BV Tribunal & Championships imposed sanctions
Zero Tolerance Policy	6.4	Subject to the outcome of the BV Tribunal & Championships imposed sanctions

Appendix 2: Guidelines for Abandonment of a Game

Rule 5.1.5 manages the event of a game abandonment if it happens during a game if there has been enough court time and leading margin to constitute a game. The below is a Guideline List which the Championships Manager will refer to in the event a team requests abandonment of a match prior to starting. This is simply a Guidelines appendix and the Championships Manager have the final authority to abandon or proceed with the playing of the match on any items outlined on and outside this list.

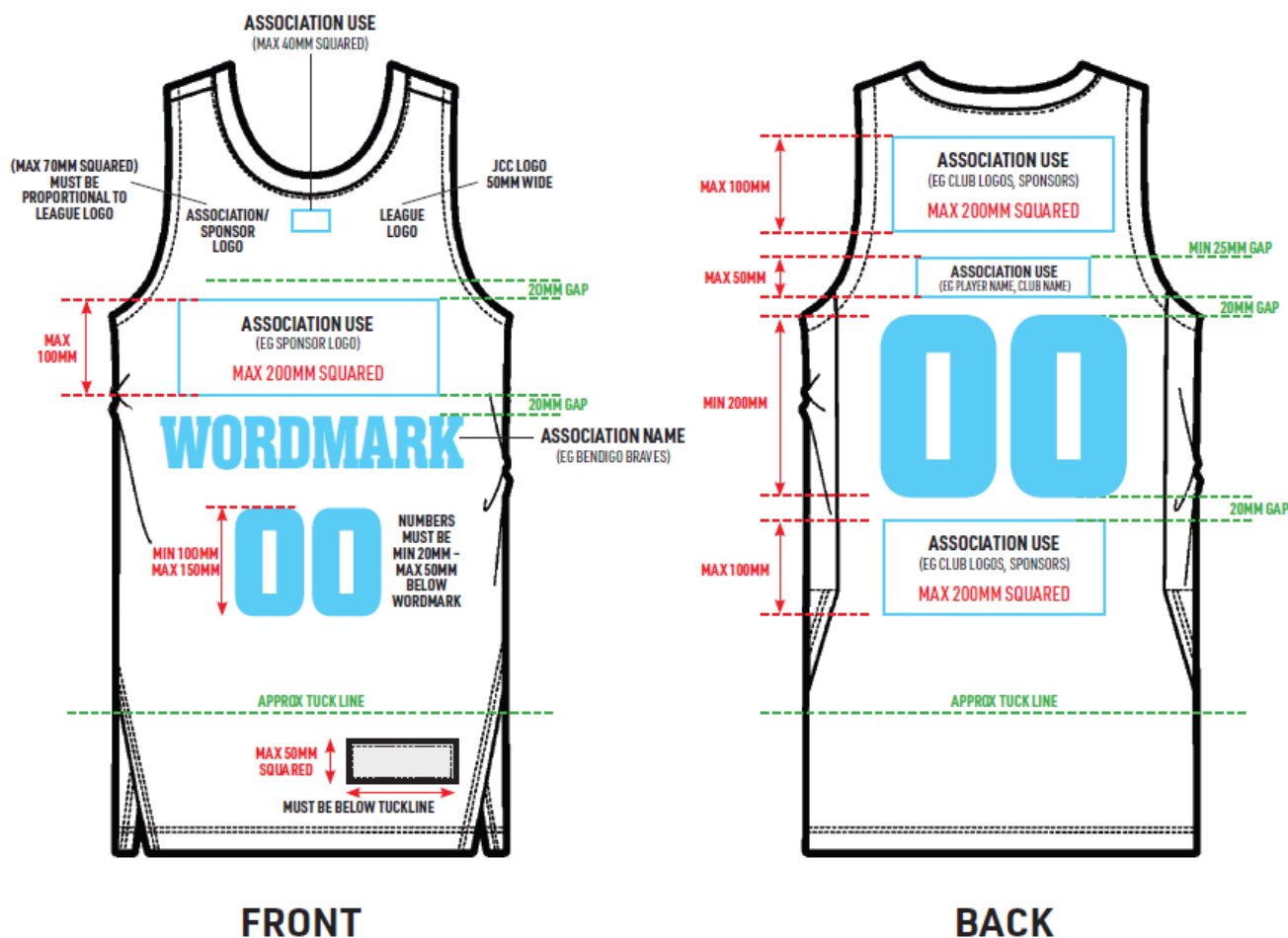
What may constitute abandonment:

- Court/stadium condition
- Water leakage
- Power Outage
- Injured athlete that cannot be moved
- Referees in fear
- Missing referees
- Spectator issues
- Unforeseeable transit accidents resulting in not enough athletes to start game
- Extreme weather where the safety of players, coaches & referees is compromised

What may not constitute abandoning a game:

- No 14 second clock
- No 24 second clock
- No scoreboard
- Score bench numbers
- Late arrival of athletes and coaches

Appendix 3: Uniform Style Guide

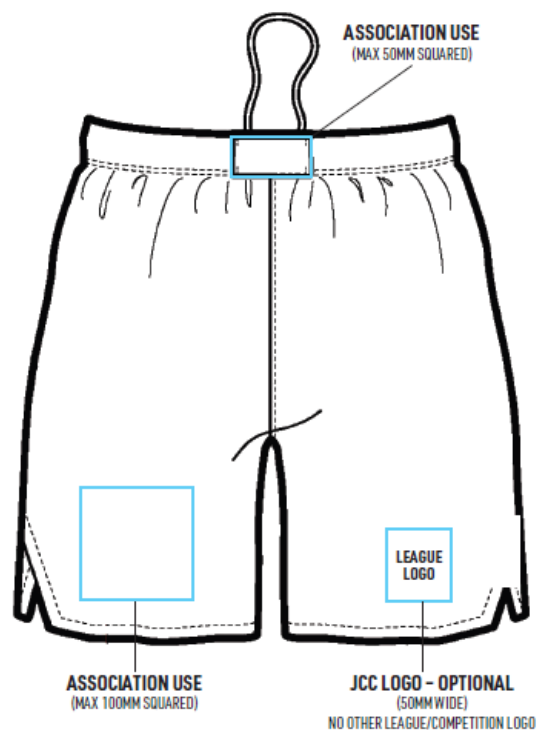


PLAYER SINGLET NOTES:

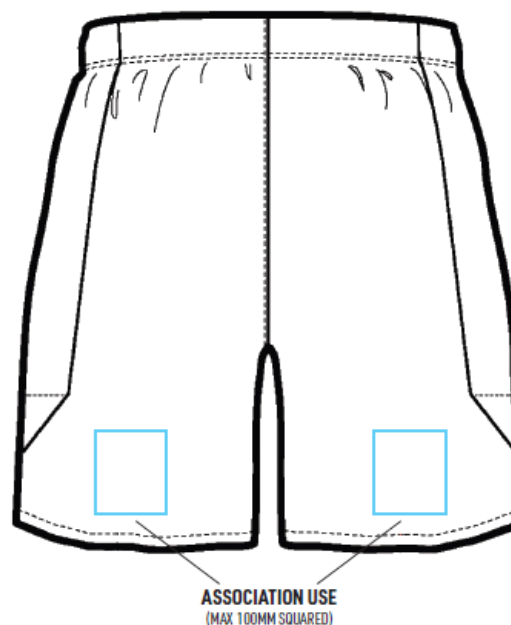
- Numbers should be of a contrasting colour to the primary colour of the uniform.
- Numbers may be placed over watermarks but the number must be clearly visible and unimpeded by the watermark design
- Club trademark watermark designs are acceptable
- Numbers must be as high on singlet as practical
- Designers should work from a top down approach and in all instances ensure all numbering and sponsor logos are clear of any possible singlet tuck line, irrespective of gender, size and pattern of singlet

ALL UNIFORM DESIGNS REQUIRE THE APPROVAL OF THE RELEVANT LEAGUE MANAGER PRIOR TO MANUFACTURING.

FRONT



BACK



PLAYER SHORTS NOTES:

- Player numbers are acceptable on shorts
- Club logo/trademarks are acceptable for use in design of shorts outside designated areas
- Shorts may contain manufacturer logo (maximum 50mm squared)

TEAM APPAREL (E.G. WARM UP TOPS, TRAINING SINGLET, TEAM POLOS):

- Must have the league logo on the front top left of garment (refer to front singlet design placement)
- League logo 50mm wide

ALL UNIFORM DESIGNS REQUIRE THE APPROVAL OF THE RELEVANT LEAGUE MANAGER PRIOR TO MANUFACTURING.

Appendix 4: Man-to-Man / No Zone Defence Policy

JUNIOR COUNTRY CHAMPIONSHIPS

Man 2 Man (M2M) Only

‘NO ZONES’ Under 12 & Under 14 Age Divisions

There is general acceptance that the constant use of zone defences in the younger age groups adversely effects the development of both defensive and offensive skills in younger athletes.

Basketball Australia has introduced a rule banning the use of Zone defences at National level and has called upon all State bodies to assist with the implementation of this policy right throughout Australia.

Basketball Victoria has placed a ban on Zone defences for the 12 and 14 year old age group at our JCC.

A Zone defence, for the purpose of this ban is defined as:

Any defence played in the half court, which does not incorporate normal man- to-man defensive principles shall be considered to be a Zone. For this purpose trapping principles, which rotate back to man defensive principles shall be acceptable.

A point of contact for all questions and related matters will be provided at the JCC, please see the championships manager.

This ban will be monitored. A Panel under the direction of the Basketball Victoria will enforce the 'M2M' rule for all Under 12 & Under 14 matches.

Should you have any questions on this subject, please feel free to contact the championships manager.



Man 2 Man Only

(NO ZONES)

IMPLEMENTATION OF BASKETBALL AUSTRALIA 'NO ZONES' DEFENCE RULE

UNDER 12 & UNDER 14 AGE GROUP - JUNIOR CHAMPIONSHIPS

The following points are relevant to the implementation of this rule;

- A major principle of involvement in any Junior Championship is to develop sound man-to-man defensive principles.
- Basketball Victoria is of the view that this principle must be adopted.

Definition- Zone Defence

Any defence in the half court which does not incorporate normal man-to-man defensive principles shall be considered to be a zone. For this purpose trapping defences which rotate back to man-to-man defensive principles shall be acceptable.

Violations of Man-to-Man defence

The use of man-to-man defence is integral to the JCC. Therefore 'Official Supervisors' will be concerned about the determination of players or teams who are not executing acceptable man-to-man defensive principles.

Specifically, violations fall into one of the four categories listed below;

1. One or more player(s) was/were not in an acceptable man-to-man defensive position in relation to their man and the ball.
2. A cutter moved all the way through the key and was not defended using acceptable man-to-man defensive techniques - for example, bumped, switched or followed.
3. Following a trapping or help and recover situation the team made no attempt to re-establish man-to-man defensive positioning.
4. The team zone pressed and did not assume man-to-man defensive positioning once the ball had been advanced into the quarter court.

General guidelines (Basketball Australia Coaches Commission)

- No stand around zones.
- Only concerned about quarter court (you can trap, until the quarter court).
- No match up zones.
- Help side defence must clearly be defending a designated player not just 'parked' on the split line.
- No zoning inbound plays.
- Where a stand around zone alignment matches the offensive alignment, the onus is on the offence to send a cutter through to expose the zone. No cutter, no zone ruling.
- On cuts and screens, the defence may follow, bump, hedge or switch but there must be some defensive action which takes account of the action of the offence.
- Teams may trap in the quarter court and may stay in a zone alignment only for one ball reversal, after which all players must re-assume man- to-man principles. (i.e. on the trap 2 players may be on the ball and 3 players assume zone positions protecting the basket or attacking the next pass, etc. As the ball is reversed players may rotate and go to the ball or shoot gaps or protect the basket. If another reversal is attempted man-to-man principles must immediately be resumed).
- Any player who has such poor defensive principles that they lose their man must not be penalized.

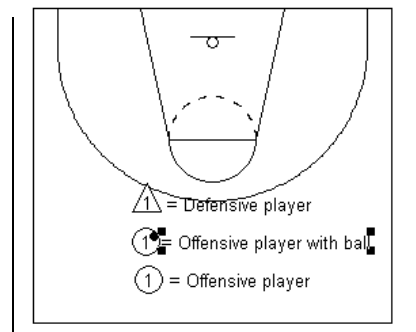
M2M SUPERVISION

FREQUENTLY ASKED QUESTIONS.....

- Q.** *Why is this rule in place?*
- A.** It is commonly regarded by coaches worldwide that Zone Defensive is detrimental to a young player's fundamental development. Basketball Australia adopts this rule for any event in this age group.
- Q.** *What's the difference between a Zone Defence and Man-to-Man defence?*
- A.** The basic difference is a Zone Defence is where a player is primarily responsible for an "AREA" on the court. Man-to-Man defence is where each player is primarily responsible for an "OFFENSIVE PLAYER".
- Q.** *Does this mean I have to play full court defence?*
- A.** No! – Man 2 Man may be played in the "Full court", in the "Half court" or in the "1/4 court".
- Q.** *But we play a full court press (zone press)?*
- A.** Any full court defence is allowed, whether it is full court man or full court zone/trap (i.e. 1-2-1-1 or 2-2-1). However, you **MUST** be back into man-to-man defence once the ball has been reversed back to the point position in the half court.
- Q.** *What about transition defence?*
- A.** Any organised defensive transition is allowed, but the team must be in man-to man once the ball is reversed back to the point position in the half court.
- Q.** *We have two players chase the ball full court and the other go back to guard the basket?*
- A.** Again- you may play what you like in the full court; however, in this instance your team must be in man-to-man defence once the ball is in the half court and the play is 5 v 5.
- Q.** *What happens if a zone is detected?*
- A.** A supervisor will speak to you about the infringement. Depending on the game situation, the severity of the infringement or if previous infringements have been detected you may:
- a) be asked to adjust your defence.
 - b) be given an official warning (only one will be given before a Tech foul is called)
 - c) be given a technical foul (coach Tech) (any second tech foul on a coach is disqualification from the game)
- Q.** *Who will be watching the game?*
- A.** Coaching staff acting as "M2M Supervisors" will be scheduled for the games. These coaches will be rostered on multiple games.
- Q.** *Can I ask for someone to come and look at our game if I think the opposition is playing a Zone?*
- A.** A team official (Head Coach / Asst Coach / Manager) may approach a No- Zone supervisor in a suitable manner for assistance. This request **MUST** not come from a parent/spectator. If you cannot identify the supervisor, please see the court official.

M2M SUPERVISION

The below diagrams and information are to assist coaches in teaching and understanding the correct defensive positioning of players.



In the below diagrams acceptable defensive player positioning is shown in a 5 out setting.

Diagram 1 - Please note when the ball is at point position NO split line is maintained

Diagram 2 - Defensive players 2 or more passes away from the ball may step off

Diagram 3 - Split line is only acceptable when the ball is lower than the free throw line extended and player are positioned 2 or more passes away from the ball.

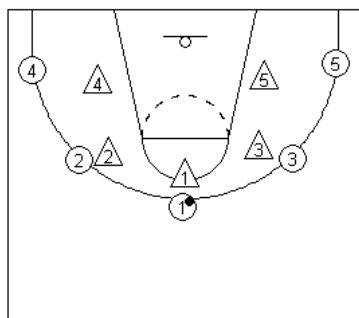


Diagram 1

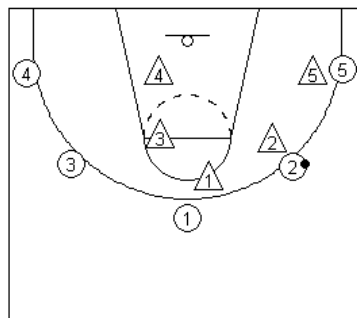


Diagram 2

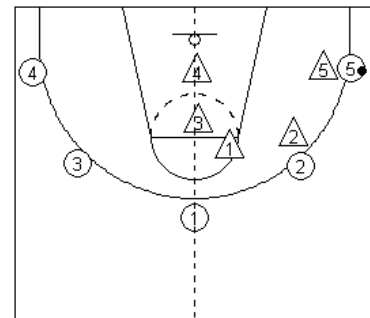


Diagram 3

In the below diagrams acceptable defensive player positioning is shown in a 4 out & 1 post player setting.

Diagram 4 - Please note when the ball is high NO split line is maintained. Defensive players 2 or more passes away from the ball may step off.

Diagram 5 & 6 - Split line is only acceptable when the ball is lower than the free throw line extended and players are positioned 2 or more passes away from the ball.

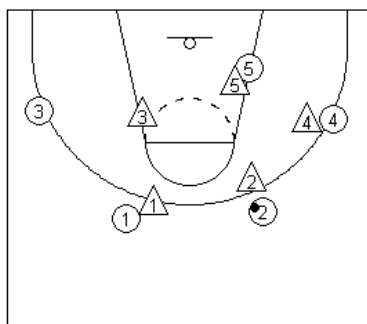


Diagram 4

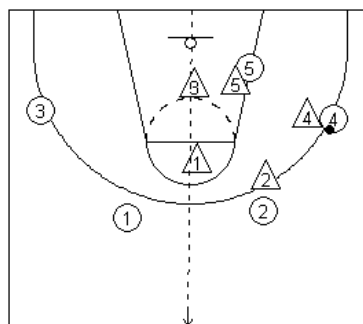


Diagram 5

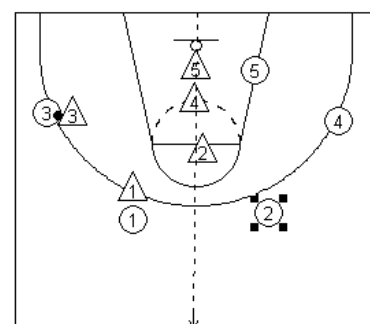
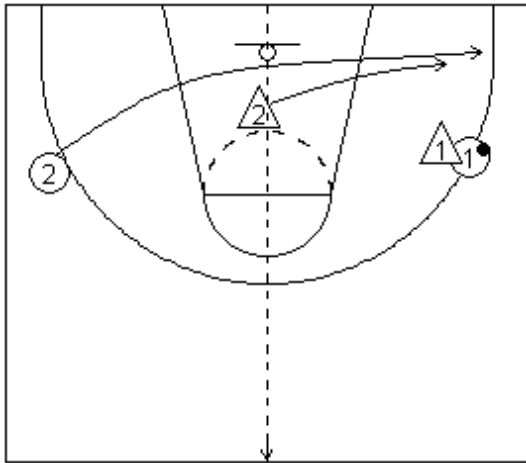


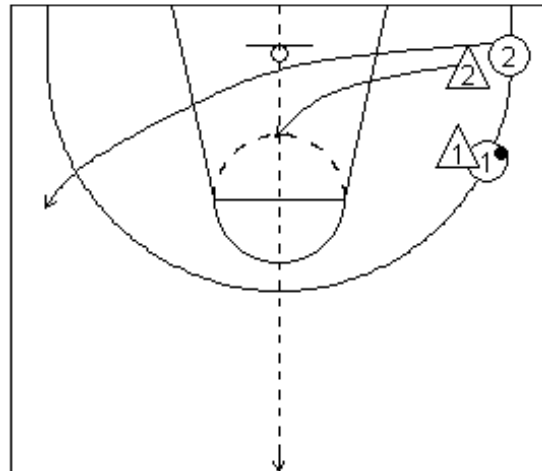
Diagram 6

ADJUSTING TO PLAYER MOVEMENT

In the below diagrams acceptable defensive player positioning is shown when defending a cutter.

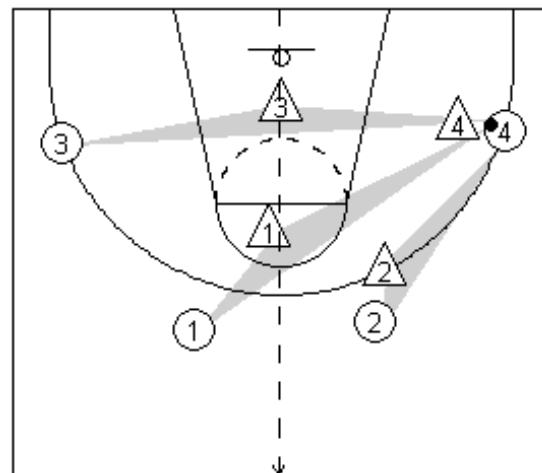
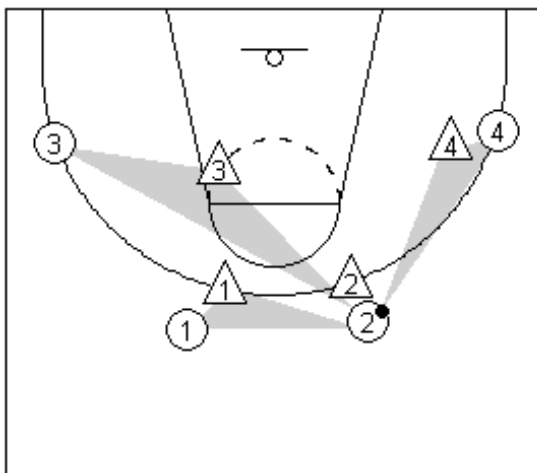


Movement to defend a cutter toward ball side by a defensive player on the split line



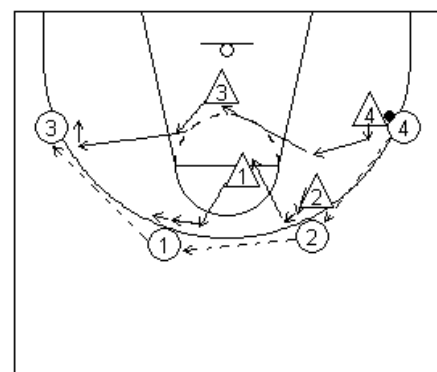
Movement to defend a cutter from ball side to weak side. Defender places himself on the split line.

At all times the principles of “flat triangles” should be applied...



Points to remember...

1. Split line is a principle used to deny your man the ball when the ball is low and your man is two or more passes away, IT IS NOT an area for a defensive player to stand to “guard the basket”.
2. Defensive players must adjust (move) to a new position in relation to their man when the ball is moved (by pass or dribble).
3. Defensive players must adjust (move) when the player they are defending moves and/or cuts.
4. Defensive players must be responsible for a man at all times.
5. Defensive players must adjust on all ball reversal.



DEFENSIVE ADJUSTMENTS IN THE FULL COURT

On any form of full court defensive pressure (either zone press or full court man to man), the defence must be back into man to man defence after one ball reversal. (Ball passed to opposite side of floor)

GENERAL:

- If there is no ball reversal or movement a “Zone” cannot be called by the supervisor
- It is up to the offence to provide ball reversal and/or sufficient cutting action to expose the zone before it can be called.
- Stand around offence = stand around defence!
- Man to man defence does not necessarily mean “full court”. Man to man may be played in the full court, half court or quarter court (3 point line).
- SUPERVISORS WILL NOT REACT TO A CALL FROM COACHES, PARENTS or SPECTATORS - Let them do their job!
- You may not see them, but supervisors will be watching games!

Notes which are to be used by observers – in any judgment

- Take into account the intention of the defensive team.
- Take into account the time and state of the game.
- Deliberate and pre-meditate use of the zone defence at a critical time in a game should be acted upon immediately.
- Where there is any doubt, the benefit of the doubt must be given to the defence.
- Under no circumstances will any ‘Observer’ re-act to a call from any player, coach or other official to declare a zone.